

## PERSONAL INFORMATION



## Gürbüz ÇÖMLEKÇİOĞLU

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## PERSONAL STATEMENT

Creative Experience & Visual Designer – NFTs & Metaverse & Game Creator – Ai, ML - Art Director

## WORK EXPERIENCE

### Freelance Creative Experience Designer & Director

**zero4one** (Multidisciplinary Creative Hub)

(2020 – Present) [www.zero4one.com](http://www.zero4one.com)

- Brand & Project Manager, Creative Experience & Visual Designer, Game Designer, Cinematographer

### Project Creator / Manager

**redgamebox** / **Tabula Rasa Xr NFTs Video Game & Interactive Animation** ([BUG Game Lab](https://www.buggame.com), [BAU](https://www.bau.com))

(2016 – Present) [www.redgamebox.com](http://www.redgamebox.com)

- Brand Owner, Creative Director, Project Creator, Director, Game Designer, Musician

### Project Manager

**novoshoot** (Freelance Creative Company)

(2013 – 2020) [www.novoshoot.com](http://www.novoshoot.com)

- Brand Owner, Creative Director, Photographer, Director, Designer

### Creative Director

**Vega Agency&Events** (Events)

(2012 – 2013) [www.vegaajans.com](http://www.vegaajans.com)

- Creative Director, Designer, Photographer, Editor

### Photographer – Cinematographer - DOP

**PPR Istanbul** (Photography) – **Kornea Film Photography Production** (Cinematography – DOP)

(2010 – 2012) [www.ppristanbul.com](http://www.ppristanbul.com) – Kornea has no website anymore

- Photographer, Cinematographer, DOP, Lighting Assistant, Retoucher

### Photographer

**CreamTr** (Photography)

(2007 – 2010)

- Photographer, Lighting Assistant, Retoucher

### Editor

**Galata Fotoğrafhanesi** (Education)

- Editor, Art & Photography Teacher (2005 – 2007)

## EDUCATION AND TRAINING

- Bilgi University, Next Academy Interactive Business School, Master (2014 -2017)
- Bahçeşehir University, Digital Game Design, Unity, Cry Engine, Unreal Engine (2016 – 2018)
- Yıldız Technical University, Faculty of Art and Design, Photography and Cinematography (2006 – 2012)
- Galata Fotoğrafhanesi, Photography (2005 – 2006)
- Pera Fine Arts, Piano – Guitar - Solmization (2005 – 2006)
- Cukurova University, Faculty of Fine Arts, Graphic Design (2001 – 2005)

## PERSONAL SKILLS

Mother tongue(s) Turkish

English

UNDERSTANDING		SPEAKING		WRITING
Listening	Reading	Spoken interaction	Spoken production	
C2	C2	C1	C1	C2

Slovak

B1 A2 A1 A1 A2

Communication skills

- good communication skills gained through my experience as project manager

Organisational / managerial skills

- leadership (currently responsible for a freelancer team of 22 people)

Job-related skills

- Communication.
- Ability to work under pressure.
- Decision-making.
- Time management.
- Self-motivation.
- Conflict resolution.
- Leadership.
- Adaptability.
- Strong written skills.

Digital skills

SELF-ASSESSMENT				
Information processing	Communication	Content creation	Safety	Problem solving
Proficient User	Proficient User	Proficient User	Proficient User	Proficient User

- good command of Adobe suite & 3D Softwares (Ae, Ps, Id, Pr, Ai... Maya, Blender, UE, Unity)
- good command of photo and video editing softwares gained as an professional photographer, director

Other skills

- Game Design, Graphic Design, Music, Guitar, Piano, Flute, Painting, Animation, Character Design, Interactive Business Marketing, Social Media Management, Photography, Film Making, Script Writing

## ADDITIONAL INFORMATION

Erasmus	▪ Erasmus for Young Entrepreneurs, Project Manager, Art Therapist Germany, Cologne, 2019/2020
Presentations	▪ Tabula Rasa: Visual Dimensions of the Literature, InterKultur Association - Education - Schooling - Inclusion in Cologne, Germany, 2019
Workshops	▪ Tabula Rasa, Bahçeşehir University Game Lab, Crytek, VrFirst, Istanbul, 2017
Projects	▪ Tabula Rasa, Bahçeşehir University, VrFirst, Istanbul, 2016 (Interactive Animation & Xr Video Game)
	▪ memo://into.the.web, Istanbul, 2017 (Ongoing Animation Series)
	▪ FaL, Documentary, Istanbul 2010 – Kosice 2020 (Postponed)
Exhibitions	▪ Project / Forward: 2047, Kenya, Nepal, Colombia, Indonesia, Peru, Jordan, Hong Kong, Austria, Italy, Spain and Australia / 2020 / 2021 ( <a href="https://www.instagram.com/tv/CJHyvRdAl3b/">https://www.instagram.com/tv/CJHyvRdAl3b/</a> )
	▪ Uniphotofest, Photography, Personal Exhibition, Istanbul, 2012
	▪ Uliisphotofest, Photography – Paintings – Video Art, Body Performance, Personal Exhibition, Istanbul, 2007
Courses	▪ Pera Fine Arts, Piano – Guitar - Solmization (2005 – 2006)
	▪ Bahçeşehir University, Digital Game Design (2016 – 2018)
Certifications	▪ Adana Ressamlar Demeği, Artist Certification